

# GAME THEORY

## INTRODUCTION-2

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### 1. What is a Zero sum Game?

**Ans :** A game is termed as zero sum game if the sum of payments to all competitors after a play of the game is restricted to zero

**Definition:**

Let us consider a game with 'n' competitors and competitor 'i' has  $N_i$  courses of action available to him. The total number of possible outcomes to a play of the game will be  $N_1, N_2, \dots, N_n$ . Let a particular outcome  $\theta$  result in a payment  $p(i, \theta)$  to competitor  $i$ . Then the game is called a zero sum game if for every possible outcome  $\theta$ , we have

$$\sum_{i=1}^n p(i, \theta) = 0$$

### 2. What is a Constant sum Game?

**Ans:** . A game is termed as Constant sum game if the sum of payments to all competitors after a play of the game is restricted to a constant.

**Definition:**

Let us consider a game with 'n' competitors and competitor 'i' has  $N_i$  courses of action available to him. The total number of possible outcomes to a play of the game will be  $N_1, N_2, \dots, N_n$ . Let a particular outcome  $\theta$  result in a payment  $p(i, \theta)$  to competitor  $i$ . Then the game is called a Constant sum game if for every possible outcome  $\theta$ , we have

$$\sum_{i=1}^n p(i, \theta) = k ; \text{ Where } k \text{ is a constant.}$$

### 3. What is a Two Person Zero Sum game ?

Or

**What is a Rectangular game ?**

**Ans:** The simplest type of competitive situations are **two-person, zero-sum games**. These games involve only two players and they are called *zero-sum* games because

one player wins whatever the other player loses. In other words , the two person games in which the algebraic sum of gains and losses of both the players is zero is called a two person zero sum game or Rectangular Game as they are represented by a payoff matrix of rectangular shape.

**Basic Characteristics of a Rectangular game:**

- a) A two-person game is characterized by the strategies of each player and the payoff matrix.
- b) The payoff matrix shows the gain (positive or negative) for player A that would result from each combination of strategies for the two players. *The payoff matrix for player B is the negative or mirror image of the matrix for player A in a zero-sum game.*
- c) The entries in the payoff matrix can be in any units as long as they represent the *utility (or value)* to the player.
- d) There are two key assumptions about the behavior of the players. The first is that both players are *rational*. The second is that both players are *greedy* meaning that they choose their strategies in their own interest to earn maximum gain.

**4. What is a Two Person Constant Sum game ?**

Ans: , The two person games in which the algebraic sum of gains and losses of both the players is a constant is called a two person Constant sum game . In other words a Constant sum Game with only two players is called a two person constant sum game. In a two person constant-sum game , the pair of payoffs for each entry of the payoff matrix sum to the same constant C.